

```
1: //ジャギングアニメーションをマウスクリックで
2: //10秒間または再クリックするまで停止する
3: import java.awt.*;
4: import java.awt.event.*;
5:
6: public class Sample790 extends Frame implements Runnable
7: {
8:     int num;    //koko
9:     Image im;   //koko
10:    Thread th;  //-----
11:
12:    public static void main(String[] args)
13:    {
14:        Sample790 sm = new Sample790();
15:    }
16:    public Sample790()
17:    {
18:        super("Duke'sジャギング"); //koko
19:
20:        addWindowListener(new SampleWindowListener());
21:        addMouseListener(new SampleMouseAdapter()); //-----
22:
23:        // Thread th; //-----
24:        th = new Thread(this);
25:        th.start();
26:
27:        setSize(350, 300);
28:        setVisible(true);
29:    }
30:    public void run()
31:    {
32:        int i=0; //koko
33:        while(true) { //koko
34:            try { //koko
35:                Toolkit tk = getToolkit(); //koko
36:                im = tk.getImage("□□□□□□□□");
37:                repaint(); //koko
38:                Thread.sleep(100); //koko
39:                i++; //koko
40:            } catch(InterruptedException e) {
41:                //-----
42:                try {
43:                    System.out.println("再クリックor10秒後に再開始します¥n");
44:                    Thread.sleep(10000);
45:                    System.out.println("10秒経過で再開始しました¥n");
46:                } catch(InterruptedException ex) {
47:                    System.out.println("再クリックで再開始しました¥n");
48:                }
49:            } //-----
50:        }
51:    }
52:    public void paint(Graphics g)
53:    {
54:        // String str = num + "です。"; //koko
55:        // g.drawString(str, 100, 100); //koko
56:
57:        g.drawImage(im, 100, 100, this); //koko
58:    }
59:
60:    class SampleWindowListener extends WindowAdapter
61:    {
62:        public void windowClosing(WindowEvent e)
63:        {
64:
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65:         System.exit(0);
66:     }
67: }
68: class SampleMouseAdapter extends MouseAdapter //-----
69: {
70:     public void mouseClicked(MouseEvent e) //-----
71:     {
72:         th.interrupt(); //-----
73:     }
74: }
75: }
```